Virtual Reality as a Distraction Intervention for Women Receiving Chemotherapy

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Purpose/Objectives: To explore the use of virtual reality as a distraction intervention to relieve symptom distress in women receiving chemotherapy for breast cancer.

Design: Crossover study.

Setting: The outpatient clinic of a midwestern comprehensive cancer center.

Sample: 20 women 18–55 years of age.

Methods: Using a crossover design, 20 subjects served as their own controls. For two matched chemotherapy treatments, one pretest and two post-test measures were employed. Participants were assigned randomly to receive the virtual reality distraction intervention during one chemotherapy treatment and received no distraction intervention (control condition) during an alternate chemotherapy treatment. An open-ended questionnaire elicited each subject’s evaluation of the intervention.

Main Research Variables: Symptom distress, fatigue, anxiety.

Findings: Significant decreases in symptom distress and fatigue occurred immediately following chemotherapy treatments when women used the virtual reality intervention.

Conclusions: The distraction intervention decreased symptom distress, was well received, and was easy to implement in the clinical setting.

Implications for Nursing: Nursing interventions to manage chemotherapy-related symptom distress can improve patient quality of life and increase chances for survival by reducing treatment-related symptom distress and enhancing patients’ ability to adhere to treatment regimens and cope with their disease.

Breast cancer is the leading cause of cancer mortality among women aged 30–50. One out of every eight women will develop breast cancer in her lifetime (Jemal et al., 2003). Standard treatment for breast cancer often involves neoadjuvant or adjuvant chemotherapy treatment. These treatments can cause severe side effects such as nausea, vomiting, and fatigue. To achieve a cure, women often must tolerate high levels of symptom distress as a result of treatment- and disease-related side effects. The purpose of this pilot study was to explore the use of virtual reality as a distraction intervention to relieve symptom distress, fatigue, and anxiety in women receiving chemotherapy for breast cancer.

Symptom distress is a global concept that encompasses the discomfort experienced from a wide variety of symptoms. Symptom distress interferes with a person’s ability to perform activities of daily living and adversely affects quality of life (Ehlke, 1988; Pickett, 1991). Frequently reported symptoms associated with cancer chemotherapy are nausea and vomiting (Pickett; Watson & Marvell, 1992). As many as 60% of patients experience these side effects. Acute chemotherapy symptoms such as nausea and vomiting may begin with the chemotherapy infusion and last for 48 hours (Bender et al., 2002; Rhodes, Watson, Johnson, Madsen, & Beck, 1987). Research has shown that patients who are anxious during the first chemotherapy treatment are more likely to experience anticipatory nausea with subsequent treatments (Coons, Leventhal, Nerenz, Love, & Larson, 1987). These investigators also found that adults who are younger and those who develop anticipatory nausea are more likely to experience distress with chemotherapy treatments. For some patients, antiemetics are effective for the treatment of nausea and vomiting. However, nonpharmacologic interventions also have the potential to relieve these symptoms.

Other common physical symptoms associated with chemotherapy include anorexia, fatigue, and anxiety (Sarna, Lindsey, December 2001. Accepted for publication March 7, 2003.) (Mention of specific products and opinions related to those products do not indicate or imply endorsement by the Oncology Nursing Forum or the Oncology Nursing Society.)

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